



Rules:

Each square costs a set amount: \$1, \$5, \$10, \$25, etc.

Winner and charity will be paid out accordingly:

Entry fee	\$5	\$10	\$25	\$50
Winner for first half	\$125	\$250	\$625	\$1,250
Winner for final score	\$125	\$250	\$625	\$1,250
Charity cut	\$250	\$500	\$1,250	\$2,500

Sell all of the squares for your set amount of money. Perhaps have each member of your team sell a certain amount. Write the names of people who buy squares into the squares board BEFORE you put numbers onto the board. This will ensure it's random. You can even sell squares without having the board with you, you can just write people's names in the squares later since it will be random.

Once the board is full (before the game, and it will work for any sporting event – not just the super bowl!), you can assign numbers!

Use a deck of cards.

Pull out Ace through 10 in Spades and Hearts. Set those aside (20 cards total – but keep them separate!). With the remaining deck, randomly pick one card (or have a friend if your friends don't trust you). If it's red or black, that color goes along the top of the board.

Then shuffle up the spades by themselves and the hearts by themselves. Grab the set of 10 that corresponds with the color you already decided would go across the top. Then just flip over these 10 cards,, and write the order in the row. It should be a random order. Do the same with the other color set for the far left column. 10 will actually be 0, so your numbers across the top and far left column will actually be 0-9 (randomly).

Playing the game:

If you did everything right, you have random numbers (0-9) across the top row and far left column, and 100 names to fill out the board. Now the payout is at halftime and the final score. You use the second digit of the score. So for example if Chicago is the home team, and Green Bay is the away team, and the score at halftime was 14-3 Chicago, the winner would be the person who's name corresponds with the 4 in the Chicago square and 3 in the Green Bay square. Enjoy!